



## Planar and Surface Graphical Models which are EASY

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# Outline

- 1 Introduction
  - Graphical Models
  - Easy and Difficult
  - Dimer and Ising Models on Planar Graphs
- 2 Planar is not necessarily easy ... but
  - Holographic Algorithms & Gauge Transformations
  - Edge-Binary models of degree  $\leq 3$
  - Edge-Binary Wick Models (of arbitrary degree)
- 3 Surface-Easy
  - Kasteleyn Conjecture for Dimer Model on Surface Graphs
  - Edge-Binary Graph-Model which are Surface-Easy
- 4 Conclusions & Path forward
  - Main “take home” message
  - Where do we go from here?

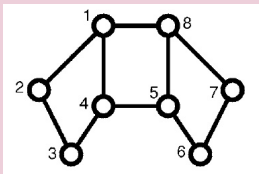
# Binary Graphical Models

## Forney style - variables on the edges

$$\mathcal{P}(\vec{\sigma}) = Z^{-1} \prod_a f_a(\vec{\sigma}_a)$$

$$Z = \sum_{\sigma} \prod_a f_a(\vec{\sigma}_a)$$

partition function



$$f_a \geq 0$$

$$\sigma_{ab} = \sigma_{ba} = \pm 1$$

$$\vec{\sigma}_1 = (\sigma_{12}, \sigma_{14}, \sigma_{18})$$

$$\vec{\sigma}_2 = (\sigma_{12}, \sigma_{23})$$

- Most Probable Configuration = Maximum Likelihood = Ground State:  $\arg \max \mathcal{P}(\vec{\sigma})$
- Marginal Probability: e.g.  $\mathcal{P}(\sigma_{ab}) \equiv \sum_{\vec{\sigma} \setminus \sigma_{ab}} \mathcal{P}(\vec{\sigma})$
- **Partition Function:**  $Z$  – Our main object of interest

# Easy & Difficult Boolean Problems

## EASY

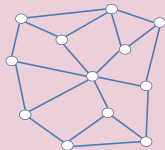
- Any graphical problems **on a tree** (Bethe-Peierls, Dynamical Programming, BP, TAP and other names)
- Ground State of a Rand. Field Ferrom. Ising model on any graph
- **Partition function of planar Ising & Dimer models**
- Finding if 2-SAT is satisfiable
- Decoding over Binary Erasure Channel = XOR-SAT
- Some network flow problems (max-flow, min-cut, shortest path, etc)
- Minimal Perfect Matching Problem
- Some special cases of Integer Programming (TUM)

Typical graphical problem, **with loops** and factor functions of a general position, is **DIFFICULT**

# Glassy Ising & Dimer Models on a Planar Graph

Partition Function of  $J_{ij} \geq 0$  Ising Model,  $\sigma_i = \pm 1$

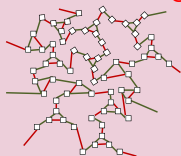
$$Z = \sum_{\vec{\sigma}} \exp \left( \frac{\sum_{(i,j) \in \Gamma} J_{ij} \sigma_i \sigma_j}{T} \right)$$



Partition Function of Dimer Model,  $\pi_{ij} = 0, 1$

$$Z = \sum_{\vec{\pi}} \prod_{(i,j) \in \Gamma} (z_{ij})^{\pi_{ij}} \prod_{i \in \Gamma} \delta \left( \sum_{j \in i} \pi_{ij}, 1 \right)$$

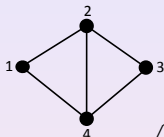
perfect matching



# Ising & Dimer Classics

- L. Onsager, *Crystal Statistics*, Phys.Rev. **65**, 117 (1944)
- M. Kac, J.C. Ward, *A combinatorial solution of the Two-dimensional Ising Model*, Phys. Rev. **88**, 1332 (1952)
- C.A. Hurst and H.S. Green, *New Solution of the Ising Problem for a Rectangular Lattice*, J.of Chem.Phys. **33**, 1059 (1960)
- M.E. Fisher, *Statistical Mechanics on a Plane Lattice*, Phys.Rev **124**, 1664 (1961)
- P.W. Kasteleyn, *The statistics of dimers on a lattice*, Physics **27**, 1209 (1961)
- P.W. Kasteleyn, *Dimer Statistics and Phase Transitions*, J. Math. Phys. **4**, 287 (1963)
- M.E. Fisher, *On the dimer solution of planar Ising models*, J. Math. Phys. **7**, 1776 (1966)
- F. Barahona, *On the computational complexity of Ising spin glass models*, J.Phys. A **15**, 3241 (1982)

# Pfaffian solution of the Matching problem

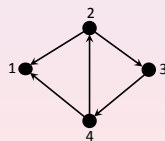
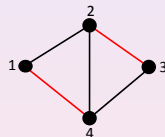
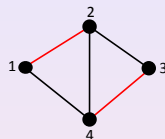


$$Z = z_{12}z_{34} + z_{14}z_{23} = \sqrt{\text{Det} \hat{A}} = \text{Pf}[\hat{A}]$$

$$\hat{A} = \begin{pmatrix} 0 & -z_{12} & 0 & -z_{14} \\ +z_{12} & 0 & +z_{23} & -z_{24} \\ 0 & -z_{23} & 0 & +z_{34} \\ +z_{14} & +z_{24} & -z_{34} & 0 \end{pmatrix}$$

**Odd-face [Kasteleyn] rule (for signs)**

Direct edges of the graph such that for every internal face the number of edges oriented clockwise is odd



► Fermion/Grassman Representation

# Planar Spin Glass and Dimer Matching Problems

The Pfaffian formula with the “odd-face” orientation rule extends to any planar graph thus proving **constructively** that

- Counting weighted number of **dimer matchings** on a planar graph is easy
- Calculating partition function of the **spin glass Ising model** on a planar graph is easy

Planar is generally difficult

[Barahona '82]

- Planar spin-glass problem **with magnetic field** is difficult
- **Dimer-monomer matching** is difficult even in the planar case



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## Are there other graphical models which are easy?

### Holographic Algorithms

[Valiant '02-'08]

- reduction to dimers via
- “classical” one-to-one gadgets  
(e.g. Ising model to dimer model)
- “holographic” gadgets (e.g. ▶ Ice model to Dimer model)
- resulted in discovery of variety of new easy planar models

### Gauge Transformations

[Chertkov, Chernyak '06-'09]

- Equivalent to the holographic gadgets ▶ Gauge Transformations  
(different gauges = different transformations)
- Belief Propagation (BP) ▶ Loop Calculus/Series  
is one special choice of the gauge freedom

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### Gauge Transformations

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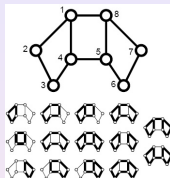
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BP+ for Planar [degree  $\leq 3$ ]

Loop Series (general)

[MC,Chernyak '06]

$$Z = Z_0 \cdot z, \quad z \equiv 1 + \sum_C r_C$$



Summing 2-regular (closed curve) partition is easy!!

[MC,Chernyak,Teodorescu '08]

$$Z_S = Z_0 \cdot z_S, \quad z_S = 1 + \sum_{C \in \mathcal{C}} \sum_{a \in C} |\delta(a)|_{C=2} r_C$$

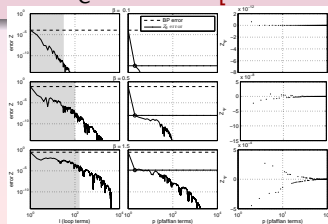
[JSTAT '08]

Efficient Approximate Scheme

[Gomez,MC,Kappen '09]

<http://arXiv.org/abs/0901.0786>

UAI, 2009 + submitted to JML



Easy Models of degree  $\leq 3$  [MC, Chernyak, Teodorescu '08]

## Generic planar problem is difficult

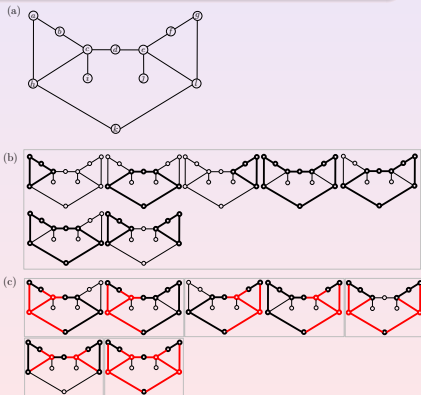
## A planar problem is easy if

- the factor functions satisfy

$$\forall a \in \mathcal{G} : \sum_{\vec{\sigma}_a} f_a(\vec{\sigma}_a) \times \prod_b^{(a,b) \in \mathcal{E}} \exp(\eta_{ab} \sigma_{ab}) \\ \times (\sigma_{ab} - \tanh(\eta_{ab} + \eta_{ba})) = 0$$

where  $\eta$  are messages from a BP solution for the model

- i.e. when all (!!)"three-colorings" are zero after a BP-transformation [BP gauge= all (!!)"one-colorings" are zero]



"three-colorings" are shown in red

## Easy Models of degree $\leq 3$ (II)

To describe the family of easy edge-binary models of degree not larger than three (partition function is reducible to Pfaffian of a  $|\mathcal{G}_1| \times |\mathcal{G}_1|$ -dimensional skew-symmetric matrix) one needs to:

Item #1: Generate an arbitrary factor-function set which satisfies:  $\forall a: W^{(a)}(\vec{\sigma}_a) = 0$  if  $\sum_{b \sim a} \sigma_{ab} \neq 0 \pmod{2}$



Item #2: Apply an arbitrary skew-orthogonal Gauge-transformation:

$$W^{(a)}(\pi_a) \rightarrow f_a(\pi_a) = \sum_{\pi'_a} \left( \prod_{b \sim a} G_{ab}(\pi_{ab}, \pi'_{ab}) \right) W^{(a)}(\pi'_a)$$

$$\forall \{a, b\} \in \mathcal{G}_1: \sum_{\pi} G_{ab}(\pi, \pi') G_{ba}(\pi, \pi'') = \delta(\pi', \pi'')$$

$$Z = \sum_{\pi} \prod_{a \in \mathcal{G}_0} f_a(\pi_a) = \sum_{\pi} \prod_{a \in \mathcal{G}_0} \left( \sum_{\pi'_a} \left( \prod_{b \sim a} G_{ab}(\pi_{ab}, \pi'_{ab}) \right) W^{(a)}(\pi_a) \right)$$

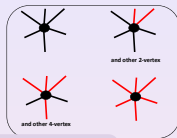
Next Step:

Generalize construction (Item #1) to **degree > 3** [Item #2 is already generic]

# Edge Binary Wick (EBW) Models

[Chernyak, MC '09]

$$Z_{EBW}(W) = \sum_{\gamma = \{\gamma_{ab}\} \in \mathcal{Z}_1(\mathcal{G}; \mathbb{Z}_2)} \prod_{b \in \mathcal{G}_0}^{\sum_{a \sim b} \gamma_{ab} \neq 0} W_{\{a_1, \dots, a_{2k}\} \equiv \{a | a \sim b; \gamma_{ab} = 1\}}^{(b)}$$



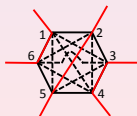
- All **odd weights** are zero
- **Even ( $d > 2$ ) weights** are expressed via pair-wise weights

number of crossings (mod 2)

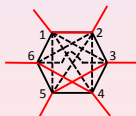
$$\sum_{p, p' \in \xi}^{p < p'} C_{\alpha(p)} \cdot C_{\alpha(p')}$$

$$W_{\{a_1, \dots, a_{2k}\}}^{(b)} \equiv \sum_{\xi \in P([2k-1])} W_{\xi, a_1 \dots a_{2k}}^{(b)}, \quad W_{\xi, a_1 \dots a_{2k}}^{(b)} \equiv (-1)^{\sum_{p, p' \in \xi}^{p < p'} C_{\alpha(p)} \cdot C_{\alpha(p')}} \cdot \prod_{p \in \xi} W_{\alpha(p)}^{(b)}$$

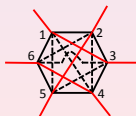
## Examples of 6-colorings and extensions of a EBW-model 6 vertex



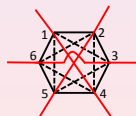
$-W_{16} W_{25} W_{34}$  [zero crossing]



$-W_{12} W_{35} W_{46}$  [one crossing]



$W_{13} W_{25} W_{46}$  [two crossings]



$-W_{14} W_{25} W_{36}$  [three crossings]



## Edge Binary Wick Models (II)

### Known Easy Planar Graphical Models & EBW

- ∃ a gauge transformation reducing any easy planar model to a EBW
- Dimer Model
  - Ising Model
  - Ice Model
  - Possibly all models discussed in the “holographic” papers

### Any EBW model on a planar graph is EASY

- Equivalent to **Gaussian Grassman Models** on the same graph
- Partition function is Pfaffian of a  $|\mathcal{G}_1| \times |\mathcal{G}_1|$  matrix

# Related Grassmann/Fermion Models

## Vertex Gaussian Grassmann Graphical (VG<sup>3</sup>) Models

$$\begin{aligned}
 Z_{\text{VG}^3}(\varsigma, \sigma; \mathbf{W}) &= \frac{\int \exp\left(\frac{1}{2} \sum_{(b \rightarrow a \rightarrow c) \in \mathcal{G}_1} \varphi_{ab} \varsigma_{bc}^{(a)} W_{bc}^{(a)} \varphi_{ac}\right) \exp\left(\frac{1}{2} \sum_{(a,b) \in \mathcal{G}_1} \varphi_{ab} \sigma_{ab} \varphi_{ba}\right) \prod_{(a,b)} d\varphi_{ab}}{\int \exp\left(\frac{1}{2} \sum_{(a,b) \in \mathcal{G}_1} \varphi_{ab} \sigma_{ab} \varphi_{ba}\right) \prod_{(a,b)} d\varphi_{ab}} \\
 &= \frac{\text{Pf}(H(\varsigma, \sigma; \mathbf{W}))}{\text{Pf}(H(\varsigma, \sigma; \mathbf{0}))}, \quad H_{ij} = \begin{cases} \varsigma_{bc}^{(a)} W_{bc}^{(a)}, & i = (a, b) \text{ \& } j = (a, c), \text{ where } b \neq c \sim a, \\ \sigma_{ab}, & i = (a, b), \text{ \& } j = (b, a). \end{cases}
 \end{aligned}$$

Grassmann (anti-commuting) variables:  $\forall (a, b), (c, d) \in \mathcal{G}_1 \quad \varphi_{ab} \varphi_{cd} = -\varphi_{cd} \varphi_{ab}$

Berezin (formal) integration rules:  $\forall (a, b) \in \mathcal{G}_1 : \int d\varphi_{ab} = 0, \quad \int \varphi_{ab} d\varphi_{ab} = 1$

## Main Theorem of [Chernyak, MC '09/planar]

- $\exists \sigma, \varsigma = \pm 1 : \text{ s.t. } Z_{\text{VG}^3}(\varsigma, \sigma; \mathbf{W}) = Z_{\text{EBW}}(\mathbf{W})$
- The special configuration of  $\sigma, \varsigma$  corresponds to Kastelyan (spinor) orientation on the extended planar graph

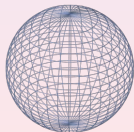
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# Dimer Model on Surface Graphs (I)

Partition function of dimer model on a surface graph of genus  $g$  is expressed in terms of a  $(\pm 1)$ -weighted sum over  $2^{2g}$  determinants = surface-easy

- Kasteleyn '63;'67 - non-constructive (??) conjecture
- Galluccio, Loebl '99 - first [combinatorial] proof
- Cimasoni, Reshetikhin '07 - topological proof and relation to gauge fermion models



genus  $g = 0$



genus  $g = 1$



genus  $g = 2$

# Dimer Model on Surface Graphs (II)

Partition Function of Dimer Model,  $\pi_{ij} = 0, 1$ , on a surface graph  $\mathcal{G}$

$$Z(\mathcal{G}; \mathbf{z}) = \sum_{\vec{\pi}}^{\text{dimers}} \prod_{(i,j) \in \Gamma} (z_{ij})^{\pi_{ij}}$$

Theorem: (formulation of Cimasoni, Reshetikhin)

$$Z(\mathcal{G}; \mathbf{z}) = \frac{1}{2^g} \sum_{[s]} \underbrace{\text{Arf}(q_{\pi_0}^s) \varepsilon^s(\pi_0)}_{= \pm 1; \pi_0\text{-independent; depends only on } [s]} \text{Pf}(A^s(z))$$

- $\pi_0$  is a reference dimer configuration
- $s$  is a Kasteleyn orientation;  $[s]$  equivalence classes of the Kasteleyn orientations,  $2^{2g}$  of them
- $\varepsilon^s(\pi) = \pm 1$  defines total signature of the dimer configuration  $\pi$  wrt the Kasteleyn orientation  $s$
- $q_{\pi_0}^s(\alpha)$  is a well-defined quadratic form associated with  $s$ ,  $\pi_0$  and  $\alpha$  is a closed curve on  $\mathcal{G}$ ;  $\text{Arf}(q_{\pi_0}^s)$  is the Arf-invariant of the quadratic form.

## Dimer Model on Surface Graphs (III)

[Cimasoni, Reshetikhin]

$$Z(\mathcal{G}; \mathbf{z}) = \frac{1}{2^g} \sum_{[s]} \text{Arf}(q_{\pi_0}^s) \varepsilon^s(\pi_0) \text{Pf}(A^s(z))$$

- the sum over determinants can be transformed into the sum over partition functions of Kasteleyn-fermion models
- Kasteleyn orientation is a discrete version of spin(or) structures [from topological field theories]
- Powerful derivation techniques from topology [homology and immersion theories]

Generic graphical model on a surface graph is

**SURFACE-DIFFICULT**

Our next task is:

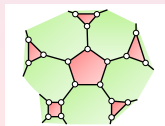
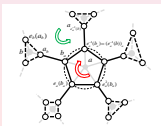
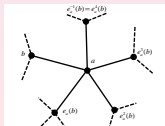
To classify graphical models which are **SURFACE-EASY**

# Edge-Binary-Wick (EBW) Models and Vertex Gaussian Grassman Graphical (VG<sup>3</sup>) models on Surface Graphs

Main Theorem of [Chernyak, MC '09/surface]

$$Z_{EBW}(\mathbf{W})Z_{EBW}(\mathbf{1}) = \sum_{[s]} Z_{VG^3}([s]; \mathbf{1})Z_{VG^3}([s]; \mathbf{W}) \text{ where}$$

- $\mathbf{s} = (\sigma; \varsigma)$  corresponds to a Kastelyan/spinor orientation defined on extended graph
- $[s]$  are equivalence classes ( $2^{2g}$  of them) of the Kastelyan/spinor  $\mathbf{s}$  orientations



# EBW and $VG^3$ models on Surface Graphs (II)

$$Z_{EBW}(\mathbf{W})Z_{EBW}(\mathbf{1}) = \sum_{[s]} Z_{VG^3}([s]; \mathbf{1})Z_{VG^3}([s]; \mathbf{W})$$

## The multi-step proof of the main surface theorem includes

- Extended/fat graph construction and partitioning  $\xi$  of the even generalized loop  $\gamma$  configurations into closed curves [Wick structure]
- Analysis and relation between invariant objects (quadratic forms) for the generalized loops,  $[\gamma]$ , and spinors,  $[s]$ , defined on fat graphs and respective Riemann surfaces.
- Term by term comparison of the relation between the partial  $\check{Z}_{EBW}([\gamma]; \mathbf{W})$  and  $\check{Z}_{VG^3}([\gamma], [s]; \mathbf{W})$ , where  $Z_{EBW}(\mathbf{W}) = \sum_{[\gamma]} \check{Z}_{EBW}([\gamma]; \mathbf{W})$  and  $Z_{VG^3}([s]; \mathbf{W}) = \sum_{[\gamma]} \check{Z}_{VG^3}([\gamma], [s]; \mathbf{W})$ . This results in the system of  $2^{2g}$  linear equations for  $2^{2g}$  unknowns  $\check{Z}_{EBW}([\gamma]; \mathbf{W})$ .
- Solving the linear equations we recover the main statement of the theorem.
- $2^g Z_{VG^3}([s]; \mathbf{1}) = \text{Arf}(q([s]))Z_{EBW}(\mathbf{1})$ , where  $q(s)(\gamma) = q([s])([\gamma])$  is a well-defined quadratic form.



Q:

Describe the family of **surface-easy** edge-binary models on an **arbitrary surface graph**  $\mathcal{G}$  (partition function is reducible to a sum of  $2^{2g}$  Pfaffians)

A: [constructive]

- Generate an arbitrary Vertex Gaussian Grassmann binary-Gauge ( $\text{VG}^3$ ) Model on the graph
- Fix the binary-gauge according to the **Kasteleyn (spinor) rule** on the extended graph
- Construct respective **Edge-Binary Wick model** on the original graph
- Apply an arbitrary skew-orthogonal (**holographic gauge/transformation**)

The partition function of the resulting model is the **sum of  $2^{2g}$   $\pm$ -weighted Pfaffians**.  
[All terms in the sum are explicitly known.]

## Future work

- Use the described hierarchy of easy planar models as a basis for efficient variational approximation of generic (difficult) planar problems. (The approach may also be useful for building efficient variational matrix-product state wave functions for quantum models. Dynamical Bayesian Networks: 1+1, tree+1, ....)
- Study Wick Gaussian models on non-planar but Pfaffian orientable or  $k$ -Pfaffian orientable graphs (where any dimer model on surface graph of genus  $g$  is  $2^{2g}$ -Pfaffian orientable).
- Almost Planar = Geographical Graphical Models, Renormalization Group, Generalized BP
- Analogues of all of the above for Surface-Difficult Problems

## Example (1): Statistical Physics

Ising model

$$\sigma_i = \pm 1$$

$$\mathcal{P}(\vec{\sigma}) = Z^{-1} \exp \left( \sum_{(i,j)} J_{ij} \sigma_i \sigma_j \right)$$

$J_{ij}$  defines the graph (lattice)

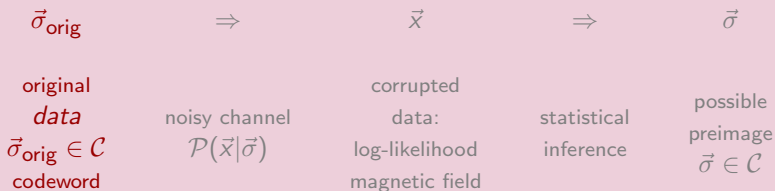
## Graphical Representation

Variables are usually associated with vertexes ... but transformation to the Forney graph (variables on the edges) is straightforward

- Ferromagnetic ( $J_{ij} < 0$ ), Anti-ferromagnetic ( $J_{ij} > 0$ ) and Frustrated/Glassy
- Magnetization (order parameter) and Ground State
- Thermodynamic Limit,  $N \rightarrow \infty$
- Phase Transitions

## Example (2): Information Theory, Machine Learning, etc

## Probabilistic Reconstruction (Statistical Inference)



Maximum Likelihood [ground state]

Marginalization

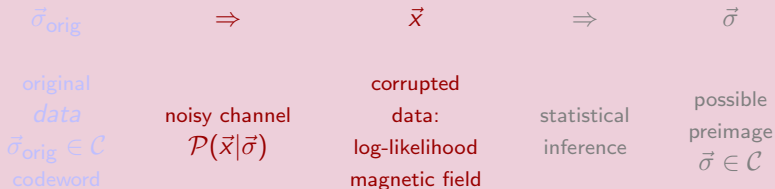
$$\text{ML}(\vec{x}) = \arg \max_{\vec{\sigma}} \mathcal{P}(\vec{x}|\vec{\sigma})$$

$$\sigma_i^*(\vec{x}) = \arg \max_{\sigma_i} \sum_{\vec{\sigma} \setminus \sigma_i} \mathcal{P}(\vec{x}|\vec{\sigma})$$

Counting (Partition Function):  $Z(\vec{x}) = \sum_{\vec{\sigma}} \mathcal{P}(\vec{x}|\vec{\sigma})$

## Example (2): Information Theory, Machine Learning, etc

## Probabilistic Reconstruction (Statistical Inference)



Maximum Likelihood [ground state]

Marginalization

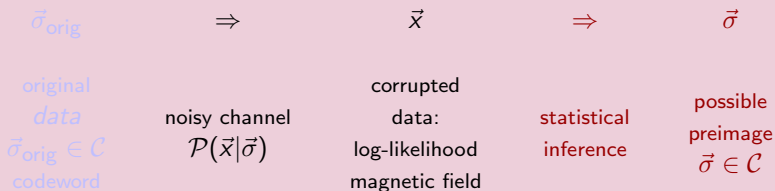
$$\text{ML}(\vec{x}) = \arg \max_{\vec{\sigma}} \mathcal{P}(\vec{x}|\vec{\sigma})$$

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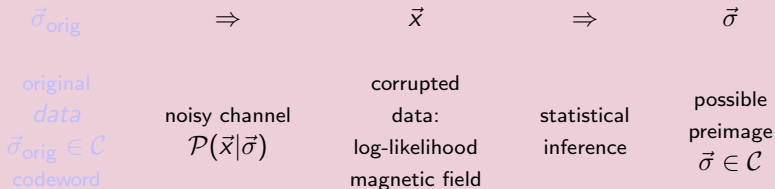
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# Grassmann (fermion, nilpotent) Calculus for Pfaffians

## Grassman (nilpotent) Variables on Vertexes

$$\forall (a, b) \in \mathcal{G}_e: \quad \theta_a \theta_b + \theta_b \theta_a = 0 \quad \int d\theta = 0, \quad \int \theta d\theta = 1$$

## Pfaffian as a Gaussian Berezin Integral over the Fermions

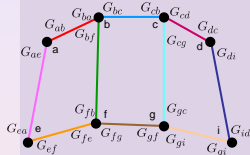
$$\int \exp\left(-\frac{1}{2} \vec{\theta}^t \hat{A} \vec{\theta}\right) d\vec{\theta} = \text{Pf}(\hat{A}) = \sqrt{\det(\hat{A})}$$

◀ Pfaffian Formula



## Gauge Transformations

Chertkov, Chernyak '06

Local Gauge,  $G$ , Transformations

$$Z = \sum_{\vec{\sigma}} \prod_a f_a(\vec{\sigma}_a), \quad \vec{\sigma}_a = (\sigma_{ab}, \sigma_{ac}, \dots)$$

$$\sigma_{ab} = \sigma_{ba} = \pm 1$$

$$f_a(\vec{\sigma}_a = (\sigma_{ab}, \dots)) \rightarrow$$

$$\sum_{\sigma'_{ab}} G_{ab}(\sigma_{ab}, \sigma'_{ab}) f_a(\sigma'_{ab}, \dots)$$

$$\sum_{\sigma_{ab}} G_{ab}(\sigma_{ab}, \sigma') G_{ba}(\sigma_{ab}, \sigma'') = \delta(\sigma', \sigma'')$$

The partition function is invariant under any  $G$ -gauge!

$$Z = \sum_{\vec{\sigma}} \prod_a f_a(\vec{\sigma}_a) = \sum_{\vec{\sigma}} \prod_a \left( \sum_{\vec{\sigma}'_a} f_a(\vec{\sigma}'_a) \prod_{b \in a} G_{ab}(\sigma_{ab}, \sigma'_{ab}) \right)$$

## Belief Propagation as a Gauge Fixing

Chertkov, Chernyak '06

$$Z = \sum_{\vec{\sigma}} \prod_a f_a(\vec{\sigma}_a) = \sum_{\sigma} \prod_a \left( \sum_{\vec{\sigma}'_a} f_a(\vec{\sigma}'_a) \prod_{b \in a} G_{ab}(\sigma_{ab}, \sigma'_{ab}) \right)$$

$$Z = \underbrace{Z_0(G)}_{\substack{\text{ground state} \\ \vec{\sigma} = +\vec{1}}} + \underbrace{\sum_{\vec{\sigma} \neq +\vec{1}} Z_c(G)}_{\substack{\text{all possible colorings of the graph} \\ \text{excited states}}}$$

Belief Propagation Gauge

 $\forall a \ \& \ \forall b \in a :$ 

$$\sum_{\vec{\sigma}'_a} f_a(\vec{\sigma}'_a) G_{ab}^{(bp)}(\sigma_{ab} = -1, \sigma'_{ab}) \prod_{c \in a, c \neq b} G_{ac}^{(bp)}(+1, \sigma'_{ac}) = 0$$

No loose **BLUE=colored** edges at any vertex of the graph!

## Belief Propagation as a Gauge Fixing (II)

 $\forall a \text{ \& \; } \forall b \in a :$ 

$$\left\{ \begin{array}{l} \sum_{\vec{\sigma}'_a} f_a(\vec{\sigma}') G_{ab}^{(bp)}(-1, \sigma'_{ab}) \prod_{c \in a}^{c \neq b} G_{ac}^{(bp)}(+1, \sigma'_{ac}) = 0 \\ \sum_{\sigma_{ab}} G_{ab}(\sigma_{ab}, \sigma') G_{ba}(\sigma_{ab}, \sigma'') = \delta(\sigma', \sigma'') \end{array} \right. \Rightarrow \left\{ \begin{array}{l} G_{ba}^{(bp)}(+1, \sigma'_{ab}) = \rho_a^{-1} \overbrace{\sum_{\vec{\sigma}'_a \setminus \sigma'_{ab}} f_a(\vec{\sigma}') \prod_{c \in a}^{c \neq b} G_{ac}^{(bp)}(+1, \sigma'_{ac})}^{\text{sum-product}} \\ \rho_a = \sum_{\vec{\sigma}'_a} f_a(\vec{\sigma}') \prod_{c \in a} G_{ac}^{(bp)}(+1, \sigma'_{ac}) \end{array} \right.$$

## Belief Propagation in terms of Messages

$$G_{ab}^{(bp)}(+1, \sigma) = \frac{\exp(\sigma \eta_{ab})}{2\sqrt{\cosh(\eta_{ab} + \eta_{ba})}}, \quad G_{ab}^{(bp)}(-1, \sigma) = \sigma \frac{\exp(-\sigma \eta_{ba})}{2\sqrt{\cosh(\eta_{ab} + \eta_{ba})}} \Rightarrow$$

$$\sum_{\vec{\sigma}_a \setminus \sigma_{ab}} f_a(\vec{\sigma}_a) \exp\left(\sum_{c \in a} \sigma_{ac} \eta_{ac}\right) (\sigma_{ab} - \tanh(\eta_{ab} + \eta_{ba})) = 0$$

$$b_a(\vec{\sigma}_a) = \frac{f_a(\vec{\sigma}_a) \exp(\sum_{b \in a} \sigma_{ab} \eta_{ab})}{\sum_{\vec{\sigma}_a} f_a(\vec{\sigma}_a) \exp(\sum_{b \in a} \sigma_{ab} \eta_{ab})}, \quad b_{ab}(\sigma) = \frac{\exp(\sigma(\eta_{ab} + \eta_{ba}))}{\sum_{\sigma} \exp(\sigma(\eta_{ab} + \eta_{ba}))}$$

## Loop Series:

Chertkov, Chernyak '06

Exact (!!) expression in terms of BP

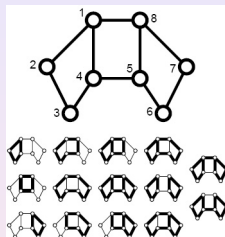
$$Z = \sum_{\vec{\sigma}} \prod_a f_a(\vec{\sigma}_a) = Z_0 \left( 1 + \sum_C r(C) \right)$$

$$r(C) = \frac{\prod_{a \in C} \mu_a}{\prod_{(ab) \in C} (1 - m_{ab}^2)} = \prod_{a \in C} \tilde{\mu}_a$$

$C \in$  **Generalized Loops** = Loops without loose ends

$$m_{ab} = \sum_{\vec{\sigma}_a} b_a^{(bp)}(\vec{\sigma}_a) \sigma_{ab}$$

$$\mu_a = \sum_{\vec{\sigma}_a} b_a^{(bp)}(\vec{\sigma}_a) \prod_{b \in a, C} (\sigma_{ab} - m_{ab})$$



- The **Loop Series** is finite
- All terms in the series are calculated **within BP**
- BP is exact on a tree
- BP is a **Gauge fixing** condition. Other choices of Gauges would lead to different representation.

▶ Holographic Gadgets & Gauges

## Ice Model [vertexes of max degree 3]

#PL-3-NAE-ICE

[Valiant '02]

- Input: A planar graph  $G = (V; E)$  of maximum degree 3.
- Output: The number of orientations (arrows) such that no node has all the edges directed towards it or away from it.

## From arrows to binary variables

- Edge  $\{a, b\}$  is broken in two by insertion of  $a - b$  vertex
- Introduce binary variables s.t. if
  - $a \rightarrow b \Rightarrow \pi_{a,a-b} = 0, \pi_{b,a-b} = 1$
  - $b \rightarrow a \Rightarrow \pi_{a,a-b} = 1, \pi_{b,a-b} = 0$

$$Z_{ice} = \sum_{\pi'} \left( \prod_{a \in \mathcal{G}_0} f_a(\pi_a) \right) \left( \prod_{\{a,b\} \in \mathcal{G}_1} g_{a-b}(\pi_{a,a-b}, \pi_{b,a-b}) \right)$$

$$f_a(\pi'_a) = \begin{cases} 1, & \exists b, c \in \delta_{\mathcal{G}}(a), \text{ s.t. } \pi_{a,a-b} \neq \pi_{a,a-c} \\ 0, & \text{otherwise} \end{cases}$$

$$g_{a-b}(\pi'_a) = \begin{cases} 1 & \pi_{a,a-b} \neq \pi_{b,a-b} \\ 0, & \text{otherwise} \end{cases}$$

▶ Holographic Gadgets &amp; Gauges

## Ice Model [vertexes of max degree 3] II

## General Gauge Transformation

$$f_a(\pi_a) \rightarrow \tilde{f}_a(\pi_a) = \sum_{\pi'_a} \left( \prod_{b \sim a} G_{ab}(\pi_{ab}, \pi'_{ab}) \right) f_a(\pi'_a)$$

$$\forall \{a, b\} \in \mathcal{G}_1 : \sum_{\pi} G_{ab}(\pi, \pi') G_{ba}(\pi, \pi'') = \delta(\pi', \pi'')$$

$$Z = \sum_{\pi} \prod_{a \in \mathcal{G}_0} \tilde{f}_a(\pi_a) = \sum_{\pi} \prod_{a \in \mathcal{G}_0} \left( \sum_{\pi'_a} \left( \prod_{b \sim a} G_{ab}(\pi_{ab}, \pi'_{ab}) \right) f_a(\pi_a) \right)$$

## Gauge Transformation for the Ice model

$$G_{a,a-b}^{(ice)} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ -1 & 1 \end{pmatrix} \quad \tilde{g}_{a-b}(\pi'_a) = \begin{cases} 1, & \pi_{a,a-b} = \pi_{b,a-b} = 0 \\ -1, & \pi_{a,a-b} = \pi_{b,a-b} = 1 \\ 0, & \text{otherwise} \end{cases}$$

$$\tilde{f}_a(\pi_{a,a-1}, \pi_{a,a-2}, \pi_{a,a-3}) = \frac{3}{\sqrt{2}} * \begin{cases} 1, & \pi_{a,a-1} = \pi_{a,a-2} = \pi_{a,a-3} = 0 \\ -1/3, & \sum_i \pi_{a,a-i} = 2 \\ 0, & \text{otherwise} \end{cases}$$