



On Dense Graphical Models and Their Potential for Coding

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HDPCC Workshop, TAU, March 1, 2010

*The talk is based on joint papers with V. Chernyak (Wayne State, Detroit)
& S.K. Chilappagari, M. Stepanov, B. Vasic (UofA, Tucson)*

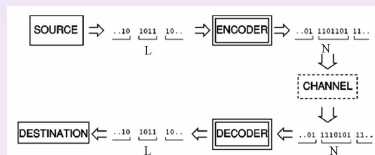
Outline

- 1 Introduction
 - LDPC. Graphs. Channels. Decoding.
 - Belief Propagation
 - Linear Programming
 - Motivational Remarks
- 2 The Story of Error-Floor
 - Pseudo-codewords. Instantons. How to find them ?
 - Reducing the Error-Floor: better decoder
 - Reducing the Error-Floor: better code/graph
- 3 Dense Graphical Models
 - Gauge Transformations & Loop Calculus
 - Gapless Integer LP
 - Planar (det)-Easy
- 4 Final Remarks

Error Correction



Scheme:



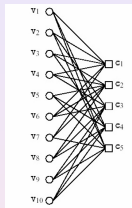
Example of Additive White Gaussian Channel:

$$P(\mathbf{x}_{out}|\mathbf{x}_{in}) = \prod_{i=\text{bits}} p(x_{out;i}|x_{in;i})$$

$$p(x|y) \sim \exp(-s^2(x - y)^2/2)$$

- **Channel**
is noisy "black box" with only statistical information available
- **Encoding:**
use redundancy to redistribute damaging effect of the noise
- **Decoding [Algorithm]:**
reconstruct most probable codeword by noisy (polluted) channel

Low (and High) Density Parity Check Codes



- N bits, M checks, $L = N - M$ information bits
example: $N = 10$, $M = 5$, $L = 5$
- 2^L codewords of 2^N possible patterns
- Parity check: $\hat{H}\mathbf{v} = \mathbf{c} = \mathbf{0}$
example:

$$\hat{H} = \begin{pmatrix} 1 & 1 & 1 & 1 & 0 & 1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 1 & 1 & 1 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 & 1 & 1 \\ 1 & 0 & 1 & 0 & 1 & 0 & 0 & 1 & 1 & 1 \\ 1 & 1 & 0 & 0 & 1 & 0 & 1 & 0 & 1 & 1 \end{pmatrix}$$

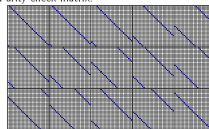
- LDPC = graph (parity check matrix) is sparse
- HDPC = make it denser



Tanner's (155,64,20) code

Hamming distance
informational bits
length of encoded message

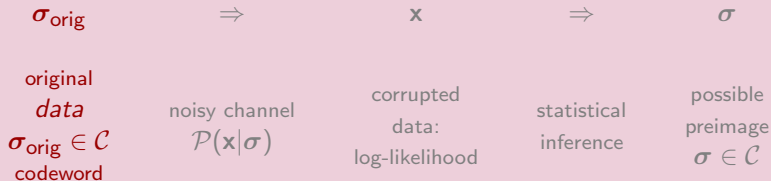
Parity check matrix:



S.M. Tanner, D. Sridharan, T. Figs, in Proc. of the 4th Int. Symp. on Generalized Theory and Applications, Adelaide, AU, Aug 19-20, 1980, p.360

$2^{64} \approx 2 \times 10^{19}$

Statistical Inference



Maximum Likelihood

$$\arg \max_{\sigma} \mathcal{P}(\sigma|\mathbf{x})$$

Marginal Probability

$$\arg \max_{\sigma_i} \sum_{\sigma \setminus \sigma_i} \mathcal{P}(\mathbf{x}|\sigma)$$

Exhaustive search is generally expensive:
complexity of the algorithm $\sim 2^N$

Statistical Inference

 σ_{orig} $\Rightarrow$ $\mathbf{x}$ $\Rightarrow$ σ original
data $\sigma_{\text{orig}} \in \mathcal{C}$
codewordnoisy channel
 $\mathcal{P}(\mathbf{x}|\sigma)$ corrupted
data:
log-likelihoodstatistical
inferencepossible
preimage
 $\sigma \in \mathcal{C}$

Maximum Likelihood

$$\arg \max_{\sigma} \mathcal{P}(\sigma|\mathbf{x})$$

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Maximum Likelihood

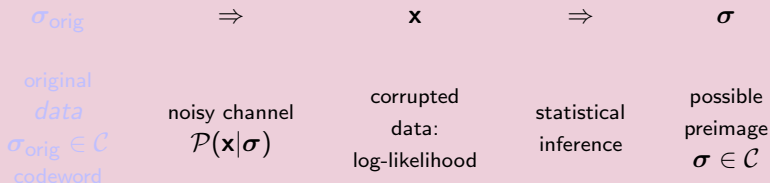
$$\arg \max_{\sigma} \mathcal{P}(\sigma|\mathbf{x})$$

Marginal Probability

$$\arg \max_{\sigma_i} \sum_{\sigma \setminus \sigma_i} \mathcal{P}(\mathbf{x}|\sigma)$$

Exhaustive search is generally expensive:
complexity of the algorithm $\sim 2^N$

Statistical Inference



$$\sigma = (\sigma_1, \dots, \sigma_N), \quad N \text{ finite}, \quad \sigma_i = \pm 1 \text{ (example)}$$

Maximum Likelihood

$$\arg \max_{\sigma} \mathcal{P}(\sigma|\mathbf{x})$$

Marginal Probability

$$\arg \max_{\sigma_i} \sum_{\sigma \setminus \sigma_i} \mathcal{P}(\mathbf{x}|\sigma)$$

Exhaustive search is generally expensive:
complexity of the algorithm $\sim 2^N$

Graphical models

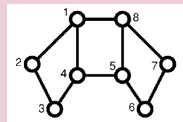
Factorization

(Forney '01, Loeliger '01)

$$\mathcal{P}(\sigma|\mathbf{x}) = Z^{-1} \prod_a f_a(\mathbf{x}_a|\sigma_a)$$

$$Z(\mathbf{x}) = \sum_{\sigma} \prod_a f_a(\mathbf{x}_a|\sigma_a)$$

partition function



$$f_a \geq 0$$

$$\sigma_{ab} = \sigma_{ba} = \pm 1$$

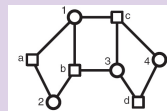
$$\sigma_1 = (\sigma_{12}, \sigma_{14}, \sigma_{18})$$

$$\sigma_2 = (\sigma_{12}, \sigma_{13})$$

Error-Correction (linear code, bipartite Tanner graph)

$$f_i(h_i|\sigma_i) = \exp(\sigma_i h_i) \cdot \begin{cases} 1, & \forall \alpha, \beta \ni i, \sigma_{i\alpha} = \sigma_{i\beta} \\ 0, & \text{otherwise} \end{cases}$$

$$f_{\alpha}(\sigma_{\alpha}) = \delta \left(\prod_{i \in \alpha} \sigma_i, +1 \right)$$



h_i - log-likelihoods

Suboptimal but Efficient Decoding

MAP $\approx$ BP = Belief-Propagation (Bethe-Pieirls): iterative $\Rightarrow$ Gallager '61; MacKay '98

- Exact on a tree ► Derivation Sketch

- Trading **optimality** for **reduction in complexity**: $\sim 2^L \rightarrow \sim L$

- BP = solving equations on the graph:

$$\eta_{\alpha j} = h_j + \sum_{\substack{j \in \beta \\ \beta \neq \alpha}} \tanh^{-1} \left(\prod_{\substack{i \in \beta \\ i \neq j}} \tanh \eta_{\beta i} \right) \quad \Leftarrow \text{LDPC representation}$$

- Message Passing = iterative BP
- Convergence of MP to minimum of Bethe Free energy can be enforced (Stepanov, Chertkov '06)

Bethe free energy: variational approach

(Yedidia, Freeman, Weiss '01 -

inspired by Bethe '35, Peierls '36)

$$F = \underbrace{- \sum_a \sum_{\sigma_a} b_a(\sigma_a) \ln f_a(\sigma_a)}_{\text{self-energy}} + \underbrace{\sum_a \sum_{\sigma_a} b_a(\sigma_a) \ln b_a(\sigma_a) - \sum_{(a,c)} b_{ac}(\sigma_{ac}) \ln b_{ac}(\sigma_{ac})}_{\text{configurational entropy}}$$

$$\forall a; c \in a: \sum_{\sigma_a} b_a(\sigma_a) = 1, \quad b_{ac}(\sigma_{ac}) = \sum_{\sigma_a \setminus \sigma_{ac}} b_a(\sigma_a)$$

Linear Programming version of Belief Propagation

In the limit of large SNR, $\ln f_a \rightarrow \pm\infty$: **BP $\rightarrow$ LP**

Minimize $F \approx E = - \sum_a \sum_{\sigma_a} b_a(\sigma_a) \ln f_a(\sigma_a) = \text{self energy}$
under set of linear constraints

LP decoding of LDPC codes

Feldman, Wainwright, Karger '03

- ML can be restated as an LP over a codeword polytope
- LP decoding is a “local codewords” relaxation of LP-ML
- Codeword convergence certificate
- Discrete and Nice for Analysis
- Large polytope $\{b_\alpha, b_i\} \Rightarrow$ Small polytope $\{b_i\}$

► Linear Programming Decoding

Motivational Remarks

- Low- to High- ... not a “phase transition”
- How do we leave with loops?
- Try to learn from other easy but dense problems

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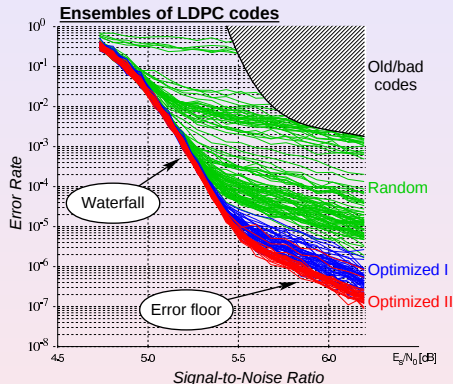
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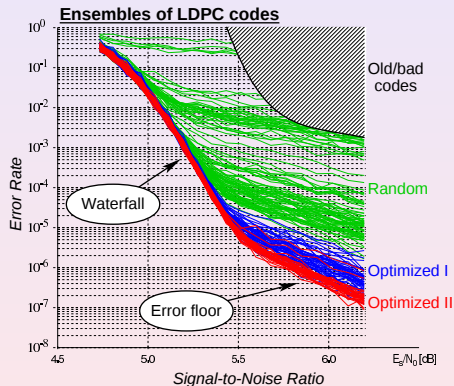
Error-Floor



- BER vs SNR = measure of performance
- Finite size effects
- Waterfall $\leftrightarrow$ Error-floor
- Error-floor typically emerges due to sub-optimality of decoding, i.e. due to unaccounted loops
- Monte-Carlo is useless at $FER \lesssim 10^{-8}$

- T. Richardson '03 (EF)
- Density evolution does not apply (to EF)

Error-floor Challenges



- Understanding the Error Floor (Inflection point, Asymptotics), Need an efficient method to analyze error-floor
- Improving Decoding
- Constructing Better Codes (Graphs)

Optimal Fluctuation Approach for Extracting Rare but Dominant Events

Optimal Fluctuation Approach for Extracting **Rare but Dominant** Events

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Ed was unlucky enough to find
the needle in the haystack!

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Ed was unlucky enough to find
the needle in the haystack!



You were right: There's a needle in this haystack...

Pseudo-codewords and Instantons

Error-floor is caused by Pseudo-codewords:

Wiberg '96; Forney et.al'99; Frey et.al '01;
Richardson '03; Vontobel, Koetter '04-'06

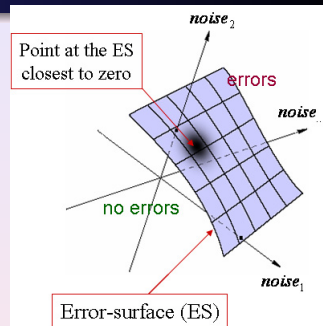
Instanton = optimal config. of the noise

$$BER = \int d(\text{noise}) \text{WEIGHT}(\text{noise})$$

$$BER \sim \text{WEIGHT} \left(\begin{array}{c} \text{optimal conf} \\ \text{of the noise} \end{array} \right)$$

optimal conf of the noise = Point at the ES closest to "0"

Instantons are decoded to Pseudo-Codewords



Instanton-amoeba

= optimization heuristics

M.Stepanov, MC, Chernyak,
B.Vasic '04,'05; MS,MC '06

► LP-specific: MC,MS '08
+Chillapagari,MS,MC,BV '09-

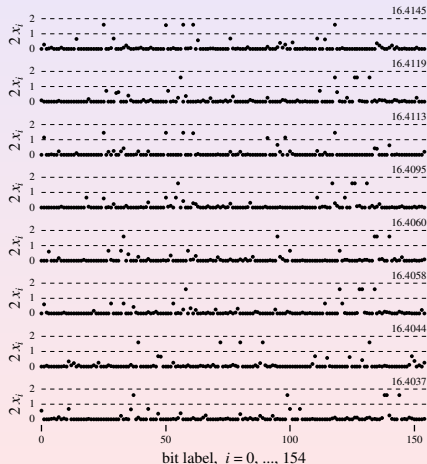
Most Probable Pseudo-Codewords Test (155, 64, 20), LP, AWGN



- Fast Convergence (5 – 10 iterations)
- ~ 200 pseudo-codewords within $16.4037 < d < 20$

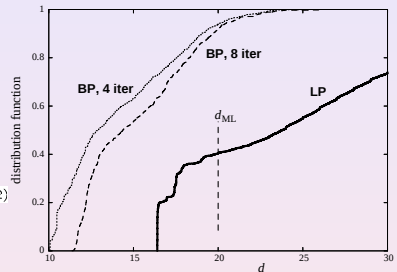
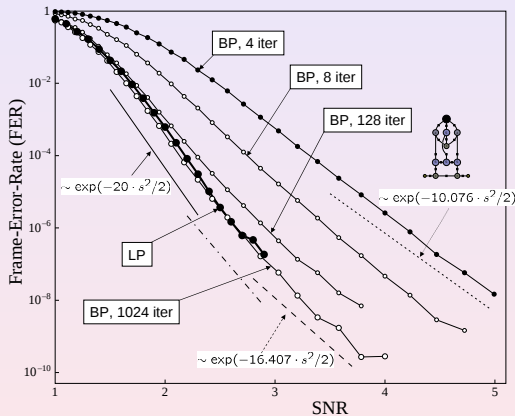
Reducing Complexity of LP

- Degree Three: MC, Stepanov '07 also Yang, Wang, Feldman '07
- Adaptive LP: Taghavi, Siegel '06; Taghavi, Siegel, Shokrollahi '08
- More recent developments: A. Tanatmis, et al '09



FER vs SNR

AWGN



Instanton-amoeba:

Stepanov, et.al '04,'05,'06

LP-based PCS-search:

Chertkov, Stepanov '06,'07

▶ Instanton-Search Algorithm for BSC/LP

▶ Instantons for BSC/LP

Explaining the Error-Floor: Results and Future Tasks

Results:

- Instantons are responsible for the Error-Floor
- Finding an instanton is an optimization problem
- Instanton-Search Toolbox is Efficient for getting correct Error-Floor asymptotic

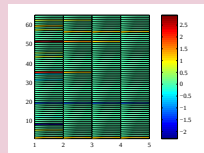
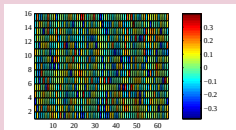
Future Tasks:

- Need an efficient algorithm constructing the entire FER vs SNR curve at once, at least finding the inflection point
- Accelerate the LP- and iterative alg.- Instanton Search
- Extend the test-base e.g. to HDPC

Other Applications for the Instanton-Search

Compressed Sensing

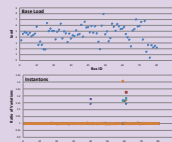
[Chillapagari, MC, Vasic '10]



Given a measurement matrix and a probabilistic measure for error-configuration/noise: find the most probable error-configuration not-recoverable in l_1 -optimization

Distance to Failure in Power Grids

[MC, Pen, Stepanov '10]



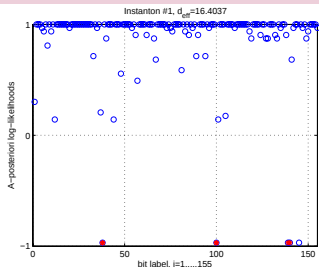
Given a DC-power flow with graph-local constraints, the problem of minimizing the load-shedding (LP-DC), and a probabilistic measure of load-distribution (centered about a good operational point): find the most probable configuration of loads which requires shedding

How to improve decoding?

Correcting along the critical loop

- Decode with BP/LP
- Find the **critical loop** in the output
with the help of Loop Calculus [wait a bit for description]

Improve decoding by breaking the loop



Breaking the critical loop **locally**

Chertkov '07

Loop Guided Guessing (LGG)

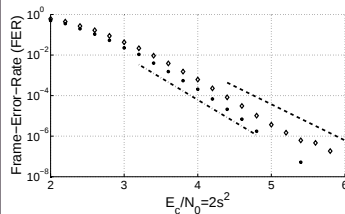
- 1. Run the LP algorithm. Terminate if LP succeeds.
- 2. If LP fails, find the critical loop, Γ .
- 3. **Pick any bit along the critical loop** and “fix the bit” running two corrected LP schemes. Terminate if any of LPs succeeds.
- 4. If not return to **Step 3** selecting another bit along the critical loop or to **Step 2** for an improved selection principle for Γ .

► Loop-Corrected BP

► LP-erasure

- Dimakis, Gohari, Wainwright '06-'08- Guessing facets
- Johnson '07 - Convex Relaxation for GM
- Sontag, Jaakkola '07 - tightening LP relaxation

[155, 64, 20] test of LGG



- Complexity of LGG is the same as of LP
- LGG corrects **9 out of 10** errors at $E_b/N_0 = 4.8$!!
- **Error Floor is Reduced !!**

What to do with the remaining 1/10 ?

Seek for synthesis with other relevant ideas

- Draper, Yedidia, Wang ISIT'07: Fixing 1, 2, ..., k bits = 2^k LPs till decode to a codeword (ML certificate enforced).
- Weiss, Yanover, Meltzer '07: Sufficient condition for bits decoded by the bare LP to integers to show the right values.

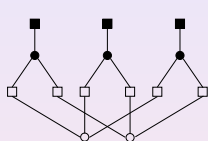
Future Challenges:

- Use Loop Calculus in sequential selection of the fixed bits
- Longer codes & HDPC
- Back to iterative BP

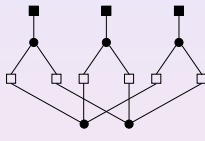
Some of the ideas has been already tried on HDPCC [Yufit, Lifshitz, Be'ery '09]

Relation Between Instantons for Different Channels and Decoders

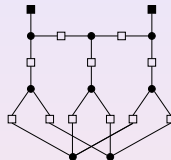
[155, 64, 20]



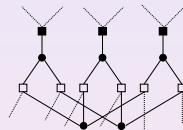
(5, 3) trapping set
of Gallager A.



Support structure of
the BSC/LP
instanton.



Trapping set, (8, 2),
over BEC.



Essential part of the
AWGN-instanton.

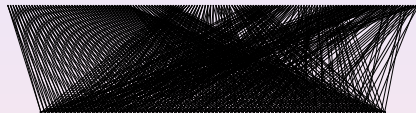
All have a common **backbone**!!

Chilappagari, Chertkov, Stepanov, Vasic '08

Excluding the “bad” structure



Tanner [155, 64, 20] code

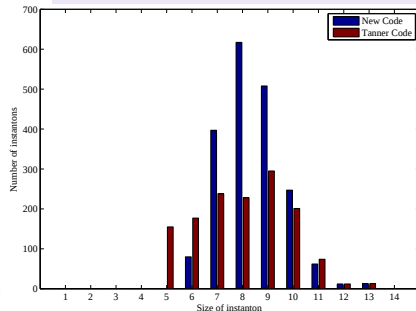
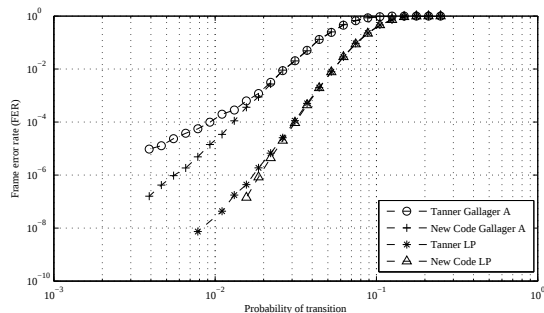


Similar code with the
(5, 3) backbone excluded

Random construction in the spirit of [Chilappagari, Krishnan, Vasic '08]

Old and New Codes – Comparison

BSC



Chilappagari, Chertkov, Stepanov, Vasic '08

Optimizing the Parity Check

The same code, new parity check!

- Pseudocodewords can be avoided by adding redundant constraints
- Cutting plane method [Miwa, Wadayama and Takumi '08] ... see also previously mentioned refs
- The working plan: Get a pseudocodeword. Find the parity constraint it violates. Add it to LP.

Challenges

- LP decoding complexity grows
- Too many instantons/pseudo-codewords

Preliminary Results

- Tanner code. Utilized cutting plane method.
- Found: a small set of redundant constraints (20) that cut all 155 instantons of size 5.

What did we learn from the error-floor story?

- Error floor is due to low-weight (dangerous) pseudo-codewords
- Instanton-search algorithms are efficient and allows to reconstruct FER/BER vs SNR curve efficiently.
- LP decoding into a Pseudo-codeword can be efficiently improved ... all the way to ML. Need more work on extending it to iterative algorithms.
- The pseudo-codeword-related techniques can (and should) be used more for code/graph design

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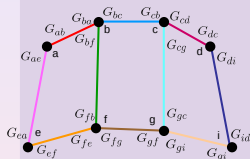
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Gauge Transformations

Chertkov, Chernyak '06

Local Gauge, G , Transformations



$$Z = \sum_{\vec{\sigma}} \prod_a f_a(\vec{\sigma}_a), \quad \vec{\sigma}_a = (\sigma_{ab}, \sigma_{ac}, \dots)$$

$$\sigma_{ab} = \sigma_{ba} = \pm 1$$

$$f_a(\vec{\sigma}_a = (\sigma_{ab}, \dots)) \rightarrow \sum_{\sigma'_{ab}} G_{ab}(\sigma_{ab}, \sigma'_{ab}) f_a(\sigma'_{ab}, \dots)$$

$$\sum_{\sigma_{ab}} G_{ab}(\sigma_{ab}, \sigma') G_{ba}(\sigma_{ab}, \sigma'') = \delta(\sigma', \sigma'')$$

The partition function is invariant under any G -gauge!

$$Z = \sum_{\vec{\sigma}} \prod_a f_a(\vec{\sigma}_a) = \sum_{\vec{\sigma}} \prod_a \left(\sum_{\vec{\sigma}'_a} f_a(\vec{\sigma}'_a) \prod_{b \in a} G_{ab}(\sigma_{ab}, \sigma'_{ab}) \right)$$

Belief Propagation as a Gauge Fixing

Chertkov, Chernyak '06

$$Z = \sum_{\vec{\sigma}} \prod_a f_a(\vec{\sigma}_a) = \sum_{\vec{\sigma}} \prod_a \left(\sum_{\vec{\sigma}'_a} f_a(\vec{\sigma}'_a) \prod_{b \in a} G_{ab}(\sigma_{ab}, \sigma'_{ab}) \right)$$

$$Z = \underbrace{Z_{+\vec{1}}(G)}_{\substack{\text{ground state} \\ \vec{\sigma} = +\vec{1}}} + \underbrace{\sum_{\substack{\text{all possible colorings of the graph} \\ \vec{\sigma} \neq +\vec{1}}} Z_c(G)}_{\text{excited states}}$$

Belief Propagation Gauge

$\forall a \text{ \& \; } \forall b \in a :$

$$\sum_{\vec{\sigma}'_a} f_a(\vec{\sigma}'_a) G_{ab}^{(bp)}(\sigma_{ab} = -1, \sigma'_{ab}) \prod_{\substack{c \neq b \\ c \in a}} G_{ac}^{(bp)}(+1, \sigma'_{ac}) = 0$$

No loose BLUE=colored edges at any vertex of the graph!

Loop Series:

Chertkov, Chernyak '06

Exact (!!) expression in terms of BP

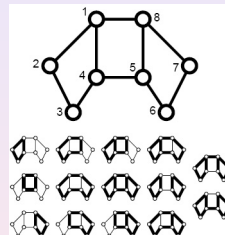
$$Z = \sum_{\sigma} \prod_a f_a(\sigma_a) = Z_{BP} \left(1 + \sum_C r(C) \right)$$

$$r(C) = \frac{\prod_{a \in C} \mu_a}{\prod_{(ab) \in C} (1 - m_{ab}^2)} = \prod_{a \in C} \tilde{\mu}_a$$

$C \in$ **Generalized Loops** = Loops without loose ends

$$m_{ab} = \int d\sigma_a b_a^{(bp)}(\sigma_a) \sigma_{ab}$$

$$\mu_a = \int d\sigma_a b_a^{(bp)}(\sigma_a) \prod_{b \in a, C} (\sigma_{ab} - m_{ab})$$



- The **Loop Series** is finite
- All terms in the series are calculated **within BP**
- BP is exact on a tree

BP (Loop Calculus) + results ('06-...)

- Exact Algorithm & Efficient Truncation of Loops [V. Gómez, J.M. Mooij, H.J. Kappen '06]
 - Improving LP/BP decoding with loops [MC '07]
 - Loop Tower (general finite alphabet) [VC, MC '07]
 - Low bound on partition function for some special (attractive) graphical models [Sudderth, Wainwright, Willsky '07]
 - Fermions & Loops, e.g. monomer-dimer = series over dets [VC, MC '08]
 - Counting Independent Sets Using the Bethe Approximation [V. Chandrasekaran, MC, D. Gamarnik, D. Shah, J. Shin '09]
 - Beyond Gaussian BP (det=BP*det & orbit product) [J. Johnson, VC, MC '09-'10]
 - ... also ... Particle Tracking (Learning with BP), Phase Transitions in Power Grids, Interdiction and OTHER APPLICATIONS
-
- BP+ and gauges on planar and surface graphs [VC, MC '09-'10]
 - BP+ for Permanents (of non-negative matrices) [Y. Watanabe, MC '09]

Can **BELIEF PROPAGATION** be exact
for some graphical models with **LOOPS**?

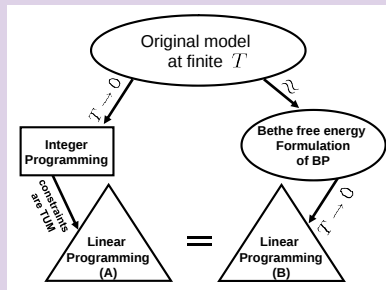
Tree reweighted BP of **Kolmogorov
& Wainwright '05**

At $T \rightarrow 0$ **BP** solves the
Ferromagnetic Random Field Ising
model **exactly on any graph!**

Another Easy Example with Loops:
Bayati, Shah and Sharma '06

Maximum Weight Matching of a
Bi-partite graph

Proof of the BP-exactness via the
Bethe Free energy approach



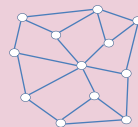
ML only!!

Chertkov '08

Ising & Dimer Models on a Planar Graph = det-easy

Partition Function of $J_{ij} \geq 0$ Ising Model, $\sigma_i = \pm 1$

$$Z = \sum_{\vec{\sigma}} \exp \left(\frac{\sum_{(i,j) \in \Gamma} J_{ij} \sigma_i \sigma_j}{T} \right) = \det(\dots)$$



Partition Function of Dimer Model, $\pi_{ij} = 0, 1$

$$Z = \sum_{\vec{\pi}} \prod_{(i,j) \in \Gamma} (z_{ij})^{\pi_{ij}} \prod_{i \in \Gamma} \delta \left(\sum_{j \in i} \pi_{ij}, 1 \right) = \det(\dots)$$

perfect matching



Ising & Dimer Classics

- L. Onsager, *Crystal Statistics*, Phys.Rev. **65**, 117 (1944)
- M. Kac, J.C. Ward, *A combinatorial solution of the Two-dimensional Ising Model*, Phys. Rev. **88**, 1332 (1952)
- C.A. Hurst and H.S. Green, *New Solution of the Ising Problem for a Rectangular Lattice*, J.of Chem.Phys. **33**, 1059 (1960)
- M.E. Fisher, *Statistical Mechanics on a Plane Lattice*, Phys.Rev **124**, 1664 (1961)
- P.W. Kasteleyn, *The statistics of dimers on a lattice*, Physics **27**, 1209 (1961)
- P.W. Kasteleyn, *Dimer Statistics and Phase Transitions*, J. Math. Phys. **4**, 287 (1963)
- M.E. Fisher, *On the dimer solution of planar Ising models*, J. Math. Phys. **7**, 1776 (1966)
- F. Barahona, *On the computational complexity of Ising spin glass models*, J.Phys. A **15**, 3241 (1982)

Are there other (than Ising and dimer) planar graphical models which are det-easy?

Holographic Algorithms

[Valiant '02-'08]

- reduction to dimers via
- “classical” one-to-one gadgets
(e.g. Ising model to dimer model)
- “holographic” gadgets (e.g. Ice model to Dimer model)
- resulted in discovery of variety of new easy planar models

Gauge Transformations

[Chertkov, Chernyak '06-'09]

- Equivalent to the holographic gadgets
(different gauges = different transformations)
- Belief Propagation (BP) is a special choice of the gauge freedom ...
other gauges may also be useful

Easy Planar and Surface Models of arbitrary degree

[MC,VC '09-]

- Constructed family of graphical models for a **given planar graph** which are det-easy [arXiv:0902.0320] + degree 3 story [MC,VC, R. Teodorescu '08] + efficient computational scheme [V.Gomez, H.J.Kappen, MC '10 -JML]
- Generalized this construction to g -surface graphs: family of graphical models for a given g -surface graph which are **surface-easy** = partition function is a sum of 2^{2g} det's

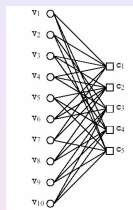
Anticipate applications in

- **Decoding & Reconstruction** for Planar (or approximate for close to planar) codes/graphs ... wrt approximate notice the approach of [Globerson, Jaakkola '07]
- **Capacity estimation** (channel-coding but also constraint-coding) for Planar codes/graphs ... wrt constrained coding notice the approach of [Schwartz, Bruck '07]

- Dense is not necessarily a handicap ($\text{LDPC} \Rightarrow \text{HDPC}$: is it a crossover, or a phase transition still?)
- BP, LP, gauges, loops, constraints can be dealt with.
- Random Graph analysis is not the end of the story. Think finite graphs!
- Expect more synergy between the Graph-Model related disciplines.

Thank You !!

Low Density Parity Check Codes



- N bits, M checks, $L = N - M$ information bits
example: $N = 10$, $M = 5$, $L = 5$
- 2^L codewords of 2^N possible patterns
- Parity check: $\hat{H}\mathbf{v} = \mathbf{c} = \mathbf{0}$
example:

$$\hat{H} = \begin{pmatrix} 1 & 1 & 1 & 1 & 0 & 1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 1 & 1 & 1 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 & 1 & 1 \\ 1 & 0 & 1 & 0 & 1 & 0 & 0 & 1 & 1 & 1 \\ 1 & 1 & 0 & 0 & 1 & 0 & 1 & 0 & 1 & 1 \end{pmatrix}$$

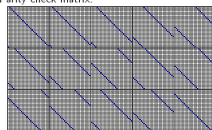
- LDPC = graph (parity check matrix) is sparse



Tanner's (155,64,20) code

Hamming distance
informational bits
length of encoded message

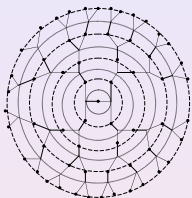
Parity check matrix:



R.M. Tanner, D. Sridharan, T. Figs, in Proc. of the 4th Int. Symp. on Graphs, Theory and Applications, Academic, 1971, July 13-18, 1971, p. 365

$2^{64} \approx 2 \times 10^{19}$

BP is Exact on a Tree (LDPC)



$$Z(\mathbf{h}) = \sum_{\boldsymbol{\sigma}} \prod_{\alpha=1}^M \delta \left(\prod_{i \in \alpha} \sigma_i, 1 \right) \exp \left(\sum_{i=1}^N h_i \sigma_i \right)$$

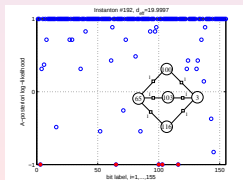
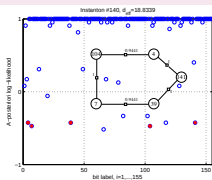
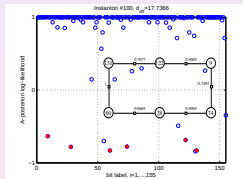
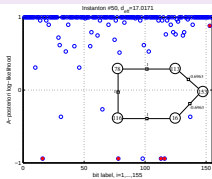
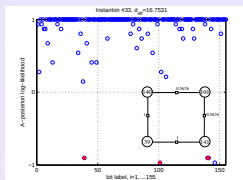
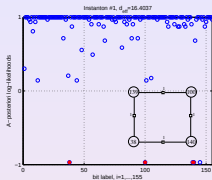
h_i is a log-likelihood at a bit (outcome of the channel)

$$Z_{j\alpha}^{\pm}(\mathbf{h}^>) \equiv \sum_{\boldsymbol{\sigma}^>} \prod_{\beta^>}^{\sigma_j=\pm 1} \delta\left(\prod_{i\in\beta} \sigma_{i,1}\right) \exp\left(\sum_{i^>} h_i \sigma_i\right)$$

$$Z_{j\alpha}^{\pm} = \exp(\pm h_j) \prod_{\beta \neq \alpha}^{j \in \beta} \frac{1}{2} \left(\prod_{i \neq j}^{i \in \beta} (Z_{i\beta}^{+} + Z_{i\beta}^{-}) \pm \prod_{i \neq j}^{i \in \beta} (Z_{i\beta}^{+} - Z_{i\beta}^{-}) \right)$$

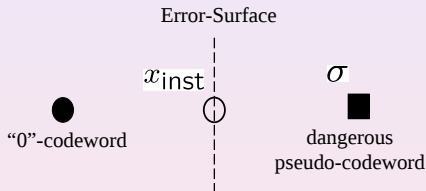
$$\eta_{j\alpha} \equiv \frac{1}{2} \ln \left(\frac{Z_{j\alpha}^+}{Z_{j\alpha}^-} \right), \quad \eta_{j\alpha} = h_j + \sum_{\substack{j \in \beta \\ \beta \neq \alpha}} \tanh^{-1} \left(\prod_{\substack{i \in \beta \\ i \neq j}} \tanh \eta_{i\beta} \right)$$

Auxiliary Slides for Introduction Auxiliary Slides for LP-section Reducing Complexity of LP



Back

Idea of a Smarter Search Strategy



Weighted Median: [for AWGN]

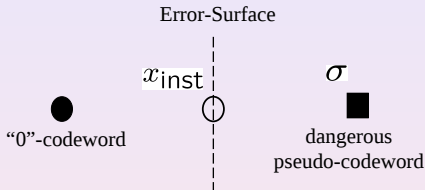
$$\mathbf{x}_{\text{inst}} = \frac{\sigma}{2} \frac{\sum_i \sigma_i}{\sum_i \sigma_i^2}, \quad d = \frac{(\sum_i \sigma_i)^2}{\sum_i \sigma_i^2}$$

$$\text{FER} \sim \exp(-d \cdot s^2/2)$$

Wiberg '96; Forney et.al '01

Vontobel, Koetter '03,'05

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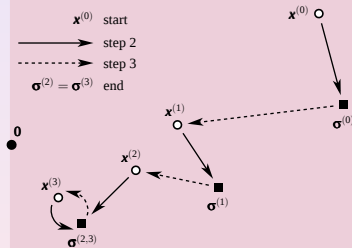
Vontobel, Koetter '03,'05

Getting to the instanton in few shots:



Pseudo-Codeword Search Algorithm [Continuous Channel]

Chertkov, Stepanov '06

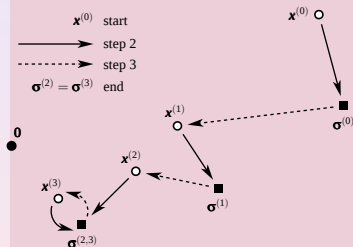


- **Start:** Initiate $\mathbf{x}^{(0)}$.
- **Step 1:** $\mathbf{x}^{(k)}$ is decoded to $\sigma^{(k)}$.
- **Step 2:** Find $\mathbf{y}^{(k)}$ - weighted median between $\sigma^{(k)}$, and "0"
- **Step 3:**
 If $\mathbf{y}^{(k)} = \mathbf{y}^{(k-1)}$, $k_* = k$ End.
 Otherwise go to **Step 2** with $\mathbf{x}^{(k+1)} = \mathbf{y}^{(k)} + 0$.

- Monotonicity of Iterations (e.g. observed empirically) is not proved for the AWGN version of the algorithm

Pseudo-Codeword Search Algorithm [Continuous Channel]

Chertkov, Stepanov '06



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Reducing complexity of LP

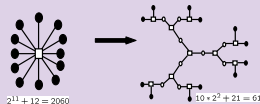
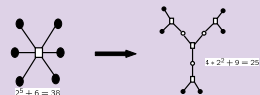
Complexity of the bare LP **grows exponentially with check degree**

Current solutions:

- Adaptive LP (Taghavi, Siegel '06)
- BP-style relaxation of LP (Vontobel, Koetter '06)

Dendro-trick = Graph Modification

(our solution) Chertkov, Stepanov '07



- MAP solutions are identical
- Set of Pseudo-codewords are identical
- Instanton spectra are very alike, $\approx$

LP decoding

[Large Polytope]

Minimize, $E = \sum_{\alpha} \sum_{\sigma_{\alpha}} b_{\alpha}(\sigma_{\alpha}) \sum_{i \in \alpha} \sigma_i (1 - 2x_i) / q_i$,

under the conditions:

$$\forall i, \alpha \quad 0 \leq b_i(\sigma_i), b_{\alpha}(\sigma_{\alpha}) \leq 1$$

$$\forall i : \quad \sum_{\sigma_i} b_i(\sigma_i) = 1,$$

$$\forall i \forall \alpha \ni i : \quad b_i(\sigma_i) = \sum_{\sigma_{\alpha} \setminus \sigma_i} b_{\alpha}(\sigma_{\alpha})$$

◀ Linear Programming

Extended Variational Principle & Loop-Corrected BP

Bare BP Variational Principle:

$$\left. \frac{\partial Z_0}{\partial \eta_{ab}} \right|_{\eta^{(bp)}} = 0$$

New choice of Gauges guided by the knowledge of the critical loop Γ

$$\left. \frac{\partial \exp(-\mathcal{F})}{\partial \eta_{ab}} \right|_{\eta_{\text{eff}}} = 0, \quad \mathcal{F} \equiv -\ln(Z_0 + Z_\Gamma)$$

BP-equations are modified along the critical loop Γ

$$\left. \frac{\sum_{\sigma_a} (\tanh(\eta_{ab} + \eta_{ba}) - \sigma_{ab}) P_a(\sigma_a)}{\sum_{\sigma_a} P_a(\sigma_a)} \right|_{\eta_{\text{eff}}} = \text{explicitly known contribution} |_{\eta_{\text{eff}}} \neq 0 \quad [\text{along } \Gamma]$$

Loop-Corrected BP Algorithm

1. Run bare BP algorithm. Terminate if BP succeeds (i.e. a valid code word is found).
2. If BP fails find the most relevant loop Γ that corresponds to the maximal $|r_\Gamma|$. Triad search is helping.
3. Solve the modified-BP equations for the given Γ . Terminate if the improved-BP succeeds.
4. Return to **Step 2** with an improved Γ -loop selection.

◀ Breaking the Loop

LP-erasure = simple heuristics

1. Run LP algorithm. Terminate if LP succeeds (i.e. a valid code word is found).
2. If LP fails, find the most relevant loop Γ that corresponds to the maximal amplitude $r(\Gamma)$.
3. Modify the log-likelihoods along the loop Γ introducing a shift towards zero, i.e. introduce a complete or partial **erasure of the log-likelihoods at the bits**. Run LP with modified log-likelihoods. Terminate if the modified LP succeeds.
4. Return to **Step 2** with an improved selection principle for the critical loop.

(155, 64, 20) Test

● IT WORKS!

All troublemakers (~ 200 of them) previously found by LP-based Pseudo-Codeword-Search Algorithm method were successfully corrected by the LP-erasure algorithm.

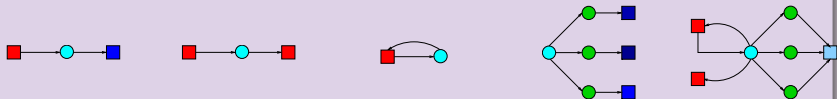
- Method is invariant with respect the choice of the codeword (used to generate pseudo-codewords).

General Conjecture:

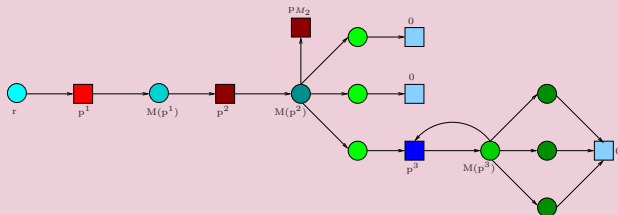
- Loop-erasure algorithm is capable of reducing the error-floor
- Local adjustment of the algorithm, anywhere along the critical loop, in the spirit of the Facet Guessing (Dimakis, Wainwright '06), may be sufficient $\Rightarrow$

Instanton-Search Algorithm for BSC

Required discrete channel adjustment



Typical Sequence for [155, 64, 20]

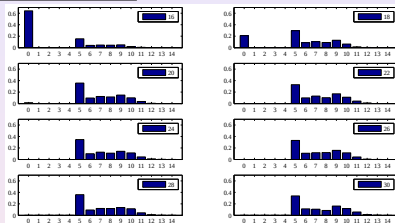


Chilappagari, Chertkov, Vasic '08

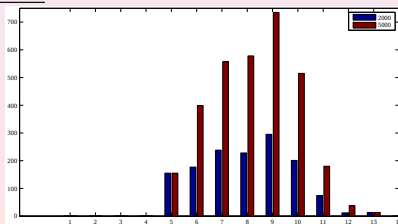
◀ FER under AWGN

Instantons for $[155, 64, 20]$, BSC, LP

Frequency of instanton sizes



Instanton-Bar-Graph



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All papers are available at <http://cnls.lanl.gov/~chertkov/pub.htm>

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- M. STEPANOV and M. CHERTKOV, "Improving convergence of belief propagation decoding," *Proceedings of 44th Allerton Conference*, September 27-29, 2006, Allerton, IL, arXiv:cs.IT/0607112.

All papers are available at <http://cnls.lanl.gov/~chertkov/pub.htm>